

ART DEPARTMENT



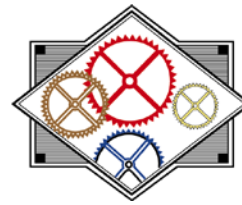
Arts & Communications



Business, Management Marketing & Technology



Health Science



Engineering/Manufacturing & Industrial Technology



Human Services



Natural Resources & Agriscience

VPAA – Meets Visual, Performing & Applied Arts Requirement

OLE – Meets Online Learning Experience Requirement

GR/MMC – Meets Graduation Requirements based on Michigan Merit Curriculum

SMR – Senior Math Related

ADVANCED PLACEMENT ART HISTORY 1: PREHISTORIC – GOTHIC – L013 10, 11, 12 .5 credit

PREREQUISITE: B- or better average in English **or** recommendation by Art, English, or Social Studies teacher.

Students are recommended to enroll in both Advanced Placement Art History 1 and 2 if they have intentions of taking the AP exam.

Advanced Placement Art History: Prehistoric through Gothic is a semester long course designed to provide students with an understanding, appreciation, and enjoyment of architecture, sculpture, painting, and other art forms within historical and cultural contexts. In this course, students examine major forms of artistic expression from Prehistoric times up to the Gothic era, and from a variety of cultures. Students will learn to look at works of art critically, with intelligence and sensitivity, and to analyze what they see. Interdisciplinary connections between art and other areas of study become evident as students learn the complexity of arts creation through the ages. Field trips, research, writing, and experimentation in hands-on projects are an integral part of this art history course.

AP STUDIO ART: 2-D DESIGN (VPAA) – L014 11, 12 1.0 credit

PREREQUISITE: Successfully completed 2-Dimensional Concepts/Design or instructor's approval.

This is a full year course which provides an in depth study of 2-D concepts. This class is recommended for serious students who seek to expand their proficiency as 2-D artists, who are willing to work additional hours outside class time. Students will increase their understanding of the elements and principles of design while working with a variety of media that may include but are not limited to; drawing, graphic design, digital imaging, photography, collage, fabric design, weaving, illustration, painting, and printmaking.

At the completion of this course, students may submit a portfolio for AP credit. This portfolio is intended to address two-dimensional design issues. Design involves purposeful decision-making about how to use the elements (line, shape, value, color, texture, and space) and the principles (unity/variety, balance, repetition, contrast, rhythm, proportion/scale, and figure/ground relationships) in an integrative way. The portfolios of 25-30 works of art will be judged on three sections: quality, concentration, and breath, which all carry equal weight.

AP STUDIO ART: 3-D DESIGN (VPAA) - L015

11, 12

1.0 credit

PREREQUISITE: Successfully completed Studio Art: 3-Dimensional Concepts/Crafts or instructor's approval.

This is a full year course, which provides an in-depth study of 3-D Concepts and will address sculptural issues. Students may take this course after having completed the prerequisites of 3-D Studio Concepts/Design. This class is recommended for serious students who seek to expand their proficiency as 3-D artists, who are willing to work additional hours outside class time. Students are asked to demonstrate their understanding of the Design Principles (unity/variety, balance, repetition, contrast, and rhythm, proportion/scale, and figure/ground relationships) as they relate to depth and space. The Design Principles can be articulated through the visual elements (mass, volume, color, light, form, plane, line, and texture).

At the completion of this course, students may submit a portfolio for AP credit. For this portfolio, students are asked to demonstrate mastery of 3-D design through any 3D approach, including but not limited to; figurative or nonfigurative sculpture, architectural and industrial design models, metal smithing, ceramics, furniture, and three dimensional fibers. The portfolio of 25-30 works of art will be judged on three sections: quality, concentration, and breath.

AP STUDIO ART: DRAWING (VPAA) – L016

11, 12

1.0 credit

PREREQUISITE: Successfully completed Studio Art 2-Dimensional Concepts/Design and/or instructor's approval.

This is a full year course which provides an advanced study of drawing concepts. This course addresses light and value, line quality, rendering a form, composition, surface manipulation, and illusion of depth. The class will explore a variety of techniques and mediums, including (but not limited to) painting, printmaking, graphite and charcoal drawing, collage, ink, and pastel chalk. Abstract, observational, and inventive works may be used to demonstrate competence.

Students may take this course after having completed the prerequisite of 2-D Studio Concepts/Design. This class is recommended for serious students who seek to expand their proficiency as 2-D artists. Students may submit a portfolio at the conclusion of the course for AP credit. A portfolio must consist of 25-30 works of art which will be judged on quality, concentration, and breath.

ADVANCED PLACEMENT ART HISTORY 2: RENAISSANCE – CONTEMPORARY – L017

10, 11, 12

.5 credit

PREREQUISITE: B- or better average in English or recommendation by Art, English, or Social Studies teacher.

Students are recommended to enroll in both Advanced Placement Art History 1 and 2 if they have intentions of taking the AP exam.

Advanced Placement Art History: Renaissance through Contemporary is a semester long course designed to provide students with an understanding, appreciation, and enjoyment of architecture, sculpture, painting, and other art forms within historical and cultural contexts. In this course, students examine major forms of artistic expression from the Renaissance era up to Contemporary art trends of the world. Students will learn to look at works of art critically, with intelligence and sensitivity, and to analyze what they see. Interdisciplinary connections between art and other areas of study become evident as students learn the complexity of arts creation through the ages. Field trips, research, writing, and experimentation in hands-on projects are an integral part of this art history course.

ART FOUNDATIONS (VPAA) - L020 9, 10, 11, 12 1.0 credit

The student will gain an understanding of composition by working with the elements and principles of art in both two and three-dimensional areas. This year long class will provide training and development in a variety of media which includes but is not limited to drawing, painting, printmaking, lettering, sculpture, pottery, and digital technology. This course helps develop drawing and design skills using nature, figures, still life, and perspective studies. Design, composition, and terminology will engage and enhance students in practical solutions and problem solving. Study of artists through the ages and the history of art and its impact on contemporary life will enhance each student's awareness of both cultural heritage and art as a possible career choice. A sketchbook containing outside assignments will be kept to help the student develop sequential thought process, and creative ideas. Students will have the opportunity to enter competitions and exhibit their work.

DRAWING FUNDAMENTALS (VPAA) – L025 7, 8, 9, (10, 11, 12 EISENHOWER & UTICA ONLY) .5 credit

Drawing Fundamentals is a semester course, which provides students with a coaching environment to practice the perceptual skills needed to draw extraordinarily well. Students will unveil their current conversations and limitations they have about their drawing ability and will have breakthroughs in those conversations and abilities. Right brain and left-brain concepts are studied to enhance the quality of student work.

This course is recommended for people who have a desire to learn or improve upon their drawing and rendering skills at the Jr. High and further develop illustration skills at the high school leading to different career pathways. Beginners as well as the more advanced will benefit from the “tricks of the trade” taught in this course. Multiple texts will be referred to during the course. Each student will receive *Drawing on the Right Side of the Brain* by Betty Edwards.

3-DIMENSIONAL CONCEPTS/CRAFTS (VPAA) (SMR) – L030 10, 11, 12 1.0 credit

PREREQUISITE: C- or better average in Art Foundations or instructor’s approval

Three-Dimensional Concepts concentrates on 3-dimensional design and composition. With emphasis on the elements and principles of art, creativity, originality, and self-expression through the use of a variety of media, students learn to see and create forms in space. Areas of concentration may include: jewelry construction, ceramics, sculpture, paper, glass, and fibers and 3D design. In the jewelry construction unit, students acquire basic skills in metal smithing processes such as sawing, piercing, soldering, and casting. Ceramics (pottery) includes learning the hand-building methods of cylinder, slab, coil, strip, and mold. The opportunity to work with the potter's wheel in creating functional and representational forms may be explored. Two important methods emphasized in the sculpture unit are additive (building up) and subtractive (carving or cutting out). Materials may include wood, paper, plastic, sandstone, plexiglass, and clay. Fiber involves the exploration of weaving, dyeing, collage, basketry, stitching, soft sculpture and batik with emphasis on texture, concept and color. A sketchbook will be required to record notes, ideas and outside pre-assignment exercises to reflect on concepts from design to production. The course emphasis and time line will vary depending on the needs of the students.

2-DIMENSIONAL CONCEPTS/DESIGN (VPAA) (SMR) – L040

10, 11, 12

1.0 credit

PREREQUISITE: C- or better average in Art Foundations or instructor's approval

Two-Dimensional Concepts focuses on compositions using the elements and principles of art, creativity, originality, and self-expression through the use of a variety of media. Students will gain experience producing realistic, figurative, geometric, abstract, and non-representational works. The importance of modeling, proportion and perspective is addressed. Drawing media will include pencil, charcoal, conte crayons, ink, pastels, paints, and mixed media. Advertising design will be studied to increase the student's knowledge of career possibilities in this area. This unit may include composition, lettering, and graphic design. Painting in various media will be explored with a special emphasis on composition and color theory. Computer graphics and manipulation may also be included in the painting, drawing, or graphics categories. Students may study the areas of printmaking using linoleum, dri-point, etching, silk screen techniques, embossing, and lithography. Both semesters of the course will be planned sequentially to enable the students to build on developed skills. A sketchbook will be required to record notes, ideas, and outside pre-assignment exercises to reflect on concepts from design to production. Creating works for an exit portfolio is stressed. The course emphasis will vary depending on the needs of the students.

STUDIO ART: 3-DIMENSIONAL CONCEPTS/CRAFTS (VPAA) – L050

11, 12

1.0 credit

PREREQUISITE: B- or better average in 3-D Concepts/Crafts or instructor's approval

Studio 3-D involves the advanced and in-depth study of three-dimensional design. Students will enhance their individual artistic skills and will continue to develop complex compositional skills in various media. Students may concentrate on personalized areas of study depending on their instructor and personal portfolio focus. They will apply the previous training in problem solving in such areas as jewelry construction, ceramics, sculpture, fibers and 3D design. The class includes the study of artists and art history from various periods through audio/visual lectures, reading, and problem solving. Students will have the opportunity to compile a portfolio of 10-15 works which will be used for scholarship, college, and job applications. A sketchbook will be required to record notes, ideas, and outside pre-assignment exercises to reflect on concepts from design to production. The content of this course will vary depending on individual needs.

STUDIO ART: 2-DIMENSIONAL CONCEPTS/DESIGN (VPAA) (SMR) – L060

11, 12

1.0 credit

PREREQUISITE: B- or better average in 2-D Concepts/Design or instructor's approval

Studio 2-D involves the advanced and in-depth study of two-dimensional design which covers all work done on a flat surface. The student's individual artistic skills will continue to develop through the study of composition in various media. Students may concentrate on personalized areas of study depending on their instructor and portfolio focus. They will apply their previous problem-solving training in such areas as drawing, painting, advertising design, printmaking and technology. In addition the class includes the study of art history and artists from various periods through audio/visual lectures, reading, and research. The students should compile a portfolio of their best works. This portfolio of 10-15 works may be used for scholarship, college, and job applications. A binder portfolio will be required which records the student's thought processes, development, and creative skills. The content of the course will vary depending on individual needs. Students will also keep a sketchbook/journal to record thoughts, ideas, pre-assignment exercises, and visions to reflect on concepts from design to production.

ADVANCED STUDIO ART 2D (VPAA) (SMR) – L065 11, 12 1.0 credit

PREREQUISITE: Successful completion of Studio Art: 2 Dimensional Concepts/Design, Photography or Film Making or instructor's approval.

This course may be elected if the student wishes to take a second year of either prerequisite studio course, Photography or Film Making. This credit may also be given for a second hour of Studio Art: 2 Dimensional Concepts/Design or Studio Art: 3 Dimensional Concepts/Crafts scheduled within the same school year. Students may be expected to enter competitions, compile an exit portfolio and keep a journal to record their progress through notes, ideas, and pre-assignment sketches. Advanced Studio Art is the course a student would take after all classes in a given discipline have been mastered.

ADVANCED STUDIO ART 3-D (VPAA) – L066 11, 12 1.0 credit

PREREQUISITE: Successful completion of Studio Art: 3 Dimensional Concepts/Crafts or instructor's approval.

This is a full year course, which provides an in-depth study of 3-D Concepts and will address sculptural issues. Students may take this course after having completed the prerequisites of 3-D Studio Concepts/Design. This class is recommended for serious students who seek to expand their proficiency as 3-D artists, who are willing to work additional hours outside class time. Students are asked to demonstrate their understanding of the Design Principles (unity/variety, balance, repetition, contrast, and rhythm, proportion/scale, and figure/ground relationships) as they relate to depth and space. The Design Principles can be articulated through the visual elements (mass, volume, color, light, form, plane, line, and texture).

At the completion of this course, students will have a portfolio with high quality 3-D works. For this portfolio, students are asked to demonstrate mastery of 3-D design through any 3-D approach, including but not limited to; figurative or nonfigurative sculpture, architectural and industrial design models, metal smithing, ceramics, furniture, and three dimensional fibers.

FILM MAKING (VPAA) – L070 10, 11, 12 1.0 credit

PREREQUISITE: Teacher recommendation or successful completion of Photo and Film at the Jr. High.

This course is a combination of study and production in one of the most exciting of the visual arts. The history of film is introduced along with basic instruction in camera, lighting, filming and linear and non-linear editing techniques. Video instruction provides students with the opportunity to understand and use video cameras and equipment. The production aspect of the course involves film theory, animation, storyboarding, script development, live action films, video production and editing. The study of commercials, short films, movies and student work will develop appreciation for this medium. Students are additionally required to create an exit portfolio of work in filmmaking.

ADVANCED STUDIO FILM (VPAA) – L071

11, 12

1.0 credit

PREREQUISITE: B- or better average in Film Making or instructor's approval. This course may be repeated for credit.

Students will continue to enhance their experience of film making using advanced techniques, and equipment. Students will apply their previous problem-solving training in areas of concentration for Public Service Announcements, Television Commercials, as well as Short Stories and Documentary Films under thirty minutes.

Location shooting is recommended in addition to studio work. Studio sound, lighting and additional equipment will enhance the film making experience. Students are additionally required to create an exit portfolio of work in film making, as well as encouraged to produce a complete artist digital portfolio for college entrance and or job placement.

Upon successful completion of the course, presentation of a film making portfolio and an Instructor's letter, an Articulation agreement with Macomb Community College may be activated. Students must additionally hold a grade of B+ or higher for the articulation agreement to be in effect.

PHOTO AND FILM (VPAA) – L075

7, 8, 9, (10, 11, 12 EISENHOWER ONLY)

.5 credit

This is a semester course, which is an in-depth study of digital photography and digital video/editing, concepts of which address a variety of issues and demands that prepare students for ongoing 21st Century Skills using Digital Technology.

There would be no prerequisite; however, this course is recommended for serious students who seek to expand their proficiency in the digital arts. Students must be willing to work additional hours outside class time. They will be asked to demonstrate their understanding of the digital technologies through the use of digital cameras for photos, digital video cameras for videos, and computers for digital editing of both the photographs and videos.

ADVANCED STUDIO PHOTO (VPAA) – L076

11, 12

1.0 credit

PREREQUISITE: B- or better average in Photography I and instructor's approval. This course may be repeated for credit.

Students will continue to enhance their experience of photography using advanced techniques, and equipment. Students will apply their previous problem-solving training in areas of concentration for commercial, close up/macro photography, as well as portrait photography and fashion photography.

Location shooting is recommended in addition to studio work. Studio lighting for close up/macro photography, commercial and portrait photography will be available. Students are additionally required to create an exit portfolio of work in photography, as well as encouraged to produce a complete artist digital portfolio for college entrance and or job placement.

Upon successful completion of the course, presentation of a photography portfolio and an Instructor's letter, an Articulation agreement with Macomb Community College may be activated. Students must additionally hold a grade of B+ or higher for the articulation agreement to be in effect.

PHOTOGRAPHY I (VPAA) – L080

10, 11, 12

1.0 credit

PREREQUISITE: B- or better in Art Foundations, Film Making or Photo and Film or teacher recommendation

Students will become familiar with basic operations of various cameras. Various lenses, filters, films and papers may be used. Students will learn the aesthetics of making good images as well as the mechanics of producing them. Darkroom work or digital work flow will introduce students to methods of printing and enlargement using a variety of films/media, filters, papers, and printing techniques. Each student will develop an exit portfolio of images that will include a variety of themes and techniques and will reflect the student's achievement and interest. Digital capturing and manipulation of images will also be introduced, both for photographic correction and for photographic expression.

MULTI-MEDIA (VPAA) (SMR) – L550

11, 12 (FORD II ONLY)

1.0 credit

PREREQUISITE: One of the following: Art Foundations, 2D, 3D, Film, Photography or Architecture. An art instructor's approval is required.

This course may be repeated for credit.

Multi Media Production is an excellent capstone course for students who need Digital Art Portfolio's for Scholarships, or digital CD's for college AP exams. Multi Media is also for students who wish to pursue a career in digital media. Students will enhance and continue to explore their digital experience of art using advanced techniques, equipment, and software. Multi Media uses the Apple platform which will provide both basic digital and industry standard software usage such as iLife, Final Cut Pro, and Adobe Creative Suite. Basic and advanced digital still and video cameras, lighting and sound equipment will be used and explored in addition to basic television production.

Units of study will include digital image manipulation and graphic design, text design, digital print layout, commercial photography, film and television production and editing along with personal Digital Portfolio and DVD presentation work. Some location shooting is recommended in addition to daily studio work. The use of studio sounds; lighting and additional equipment will enhance their digital media experiences. Students are required to create an exit portfolio of digital artwork, as well as encouraged to produce a complete artist digital portfolio for AP, college entrance and or job placement.

Successful completion of the multimedia course may also qualify the student for an articulation college credit.

ARTS AND COMMUNICATIONS INTERNSHIP – N106-N107

11, 12

1.0 credit

PREREQUISITE: Teacher recommendation, School to work Coordinator approval, and enrollment in a related CTE course.

This course offers students the opportunity to spend a portion of their school day working at a training site in the community. This employment experience is related to the career goals of the student and is supervised by the school-to-work coordinator. The student will develop workplace skills and leadership traits in their chosen area of specialty. Evaluation of job performance and assessment of coursework is the responsibility of the STW Coordinator with input from the training site supervisor. This program adheres to all federal and state labor laws.

PREREQUISITE: One of the following: Filmmaking, Art Foundations, Drawing Fundamentals, Web Design, or Teacher Recommendation with portfolio review.

SHARED TIME: May require travel to another building

CTE Visual Technology is a Career and Technical Education program which is organized to meet the needs of students who wish to pursue a career in new media or to enhance their technological skills in areas such as film production, graphic design, computer illustration, and multimedia. The skills learned in this class can also be the foundation of those who are interested in gaming design, fashion design, interior design, or animation programs in college. Units of study include elements and principles of design, digital photography, digital imagery manipulation, text design, digital print layout, computer illustration, film production, video graphics, visual effects, and DVD authoring for portfolio compilation.

Students will use industry level software including the Final Cut Pro Studio Suite, AutoDesk Maya, plus Adobe products such as Photoshop, Illustrator, In-Design, and After Effects. Researching a career of interest will include contacting and interviewing a professional in the industry. Students gain experience by competing in a variety of print and video competitions. Participation in SkillsUSA allows students to compete in their skill area as well as learn and practice leadership skills and techniques.

Successful completion of this course may also qualify the student for articulated college credit.